READ AND PRACTICE

Pun (Basic)	A joke using words with more than one meaning.	*A bicycle can't stand alone because it's two-tired.*	Appreciate wordplay.
Symbolism	An object or idea represents something deeper.	A dove represents peace.	Understand themes and hidden meanings.
Imagery	Language that helps readers picture, hear, smell, taste or feel something.	*The warm cinnamon smell filled the kitchen.*	Improve descriptive reading and writing.
Repetition	Repeating words or phrases for effect.	*Run, run, run!*	Identify emphasis.
Rhetorical Question	A question asked without expecting an answer.	*Who wouldn't want to succeed?*	Recognise persuasive techniques.
Euphemism	A mild way of saying something unpleasant.	*Passed away* instead of *died*.	Understand indirect language.
Contrast	Showing clear differences between ideas or characters.	Light vs darkness	Analyse themes and characters.
Foreshadowing	Clues that hint about future events.	*Dark clouds gathered before the journey.*	Predict events in stories.
Flashback	A scene that returns to an earlier event.	A character remembers childhood.	Follow narrative structure.
Suspense	Builds curiosity or tension.	A door slowly creaks open...	Understand how authors engage readers.
Dialogue	Conversation between characters.	"Where are you going?"	Analyse character relationships.

CamScanner